



BlenderMarket – Super Texture v1.82

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BlenderMarket – Super Texture v1.82: Unleash the power of Super Texture, the one-click Blender addon that transforms any image into a treasure trove of PBR textures with unparalleled ease.

Elevate your textures effortlessly with Super Texture—the addon that brings your creations to life. As a bonus, enjoy free lifetime updates and the warm fuzzies of supporting the Blender Foundation.

How to use plugins to simplify and create complex and realistic textures in images?

You can master from "BlenderMarket – Super Texture".

Where can I download the product?

After subscription, You can download it for free from here.

- **No 3rd Party Software, No Image Files:** Super Texture works its magic solely within Blender, eliminating the need for external software and avoiding the hassle of generating image files.
- **Dynamic Properties, Instant Outputs:** Enjoy the dynamic flexibility of Super Texture with instant, on-the-fly outputs. There is no waiting, just pure creative flow.
- **One Image, Many Results:** Automatically generate many PBR maps from a single image, including Diffuse, Roughness, Specular, Height, Normals, Bump, and even optional Parallax.
- **Node-Based Brilliance:** Crafted entirely from material nodes, Super Texture integrates seamlessly with Blender, offering maximum flexibility and speed. No fragile dependencies or file I/O—just native Blender support.
- **One-Click Deployment:** Experience simplicity at its finest. Super Texture encapsulates any image texture intelligently, enabling one-click operations for effortless addition or removal: no importing hassles or delicate color ramps.
- **Dynamic Output, Bake Ready:** Adjust parameters on the fly with instant results. Super Texture is bake-ready—connect the maps to a Principled BSDF shader, set the target image, and click bake—no extra setup is needed.
- Shadow Removal and AO
- Height map generation
- Optimized Parallax maps
- Procedural texture support
- Custom node group support
- Anti-tile functionality
- Average map generation with Gaussian fall-off
- Bump map generation
- Blender 3.0 support

What is Super Texture?

"Super Texture" is an add-on designed to streamline the creation of intricate and lifelike textures within Blender software. By leveraging procedural textures—textures generated algorithmically rather than being based on conventional image data—the add-on empowers users with extensive control and flexibility over the visual characteristics of materials. Its user-friendly interface facilitates the easy creation and manipulation of procedural textures, providing a diverse set of parameters and options for tailoring the appearance of textures. This feature-rich tool is especially beneficial for artists and designers engaged in 3D projects within Blender, enabling them to achieve nuanced and diverse surface aesthetics for their models.



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