



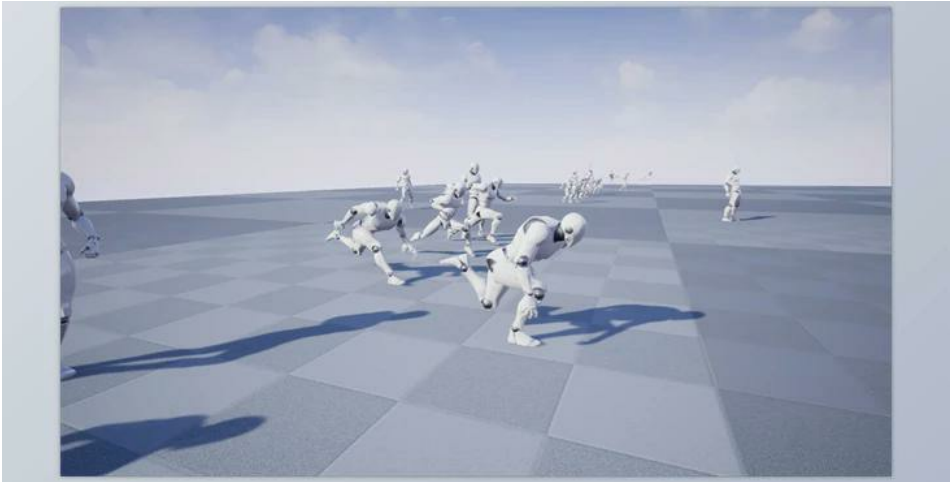
Unreal Engine - Animations Basic moving animation set v0.3 (Engine version 4.16-4.27, 5.0-5.1)

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Unreal Engine - Animations Basic moving animation set v0.3:

This product presents a meticulously crafted set of animations tailored for a seamless gaming experience. Featuring animations for essential actions like Idle, Walking, Sprinting, Jumping, and Dodging, it provides a foundation for dynamic character movement. These animations are designed to run at a smooth 60 frames per second (FPS), ensuring fluid gameplay.

Technical Details:

- Rigged to Epic skeleton: Yes
- IK bones included: Yes (If rigged to the Epic skeleton)
- Number of Animations: 61
- Animation types: Root Motion
- Supported Development Platforms:
 - Windows: Yes
 - Mac: Yes

These animations, meticulously crafted and optimized for performance, empower developers to create immersive gaming experiences on both Windows and Mac platforms.



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